## **LESSON PLAN FOR SESSION :2018-19**

NAME OF EMPLOYEE: MS.REETU
DEPARTMENT:COMPUTER ENGINEERING

DESIGNATION: LECTURER
SUB: PROGRAMMING IN JAVA
TEACHING LOAD:3(L)-3(P)

SEMESTER:6TH

WEEK	THEORY	TODICS COVERED	PRACTICAL	DRACTICAL DONE
NO.	DAY	TOPICS COVERED	DAY	PRACTICAL DONE
2	1	Brief history of java		was supported to the control of the
	2	How java works	1	program to tell whether a number is even or odd
	_		-	_
	3	Java virtual machine		
	1	Java -in-time compiler	1	Display the output which is given helew:
	2	Java features, using java with other tools	1	Display the output which is given below:
3	3	Native code, java application types		**
	1	Comparison with C & C++		* * *
	_	Companion will exic.		
	2	Discussion on students' queries>Assignment1		
	3	Data types in java	1	program which sorts an array of type integer
4	1	Control Flow Statements		
	_			program to determine the sum of the
	2	Control Flow Statements	1	harmonic series
	3	Arrays in java		
				nrogramme to convert the given temperature
6	1	Casting in java	1	programme to convert the given temperature in Fahrenheit to Celsius using
	+	• •	+ +	_
	2	Command line arguments		the following conversion formula
	3	Discussion on students' queries>Assignment2		C = F.32/1.8  Write programme using a do while loop t
	1	Class test of unit 1&2	1	calculate and print the
	2	Introduction to classes	1	first m fibonacci numbers
	3	Inheritance		III SCIII III III III III III III III II
				programme to find all the numbers and sum
7	1	Encapsulation, polymorphism	1	all integers greater than 100
	2	Constructors		less than 200 that are divisible by 7
	3	Finalizers		
				Given a list of marks ranging from 0 to 100,
9 10	1	Garbage Collection	1	write a programme to compute and
				print the number of student should have
	2	Access specifiers in java		obtained marks (a) in the range 81 to 100
				(b) in the range 61 to 80 (c) in the range 41 to
	3	Discussion on students' queries>Assignment3		60 (d) in the range 0 to 40.
	1	Interfaces		
				Write a program which will store the student
	2	Using java interfaces	1	roll no. names and total marks in the
	3	Packages in java		database
	1	Using java packages>Assignment4		uatabase
	2	Overview of exception handling		
				Write a program which will display all those
	3	Method to use exception handling	1	records whose marks are above 75%
				Write a programme to evaluate the following
11	1	Methods available for exception handling	1	investment equation V=P (1+r)n
	2	Use of Throw statement and Throws class		
	3	Use of finally class->Assignment5		
12	1	Creating your own exception classes	1	Exercises on exceptional handling
	2	Overview of threads & multithreading	<del>-</del>	
	3	Thread Basics-creating & running a thread		
13	1	The thread control methods		
	2	The thread life cycle	1	Exercises on creating and running threads
	3	Synchronization>Assignment6		
				Write a program to process the application o
	1	Class test	1	eligible candidates.
14		Java applet Vs java application	1	
14	2			
	3	Building applications & applets using JDK		
14	+		1	Write a program using applets.