

NAME OF THE FACULTY : RAVINDER KUMAR

DISCIPLINE : ECE

SEMESTER : 3rd

SUBJECT : Computer Programming using C

LESSON PLAN DURATION : - 15 weeks (from September to December 2020)

WORK LOAD (LECTURE/PRACTICAL) PER WEEK (IN HOURS):- LECTURE-04, PRACTIACL-03 PER GROUP

WEEK S.N.	THEORY		PRACTICAL		
	Lecture / Hrs	TOPIC (Including Assignment/Test)	Practical / Hrs	Experiment	
1 st	1	Introduction Algorithm and Programming Development	Group-1	1	Programming exercises on executing and editing a C program.
				2	
				3	
	2	Steps in development of a program	Group-2	1	Programming exercises on executing and editing a C program.
3	Introduction to Flow charts	2			
4	Algorithm development		3		
2 nd	5	Introduction to Programme Debugging	Group-1	1	Programming exercises on defining variables and assigning values to variables.
				2	
				3	
	6	Programme Debugging	Group-2	1	Programming exercises on defining variables and assigning values to variables.
7	I/O statements	2			
8	Assign statements		3		
3 rd	9	Constants, variables	Group-1	1	Programming exercises on arithmetic and relational operators.
				2	
				3	
	10	Data Types	Group-2	1	Programming exercises on arithmetic and relational operators.
11	Operators	2			
12	Expressions		3		
4 th	13	Standards IO statements	Group-1	1	Programming exercises on arithmetic expressions and their evaluation.
				2	
				3	
	14	Formatted IO statements	Group-2	1	Programming exercises on arithmetic expressions and their evaluation.
15	Data Type Casting	2			
16	Introduction to Control Structures		3		
5 th	17	Assignment-1	Group-1	1	Programming exercises on formatting input/output using printf() and scanf() and their return type values.
				2	
				3	
	18	Sessional Test-1	Group-2	1	Programming exercises on formatting input/output using printf() and scanf() and their return type values.
19	Decision making with IF – statement	2			
20	Decision making with IF – statement		3		

6 th	21	IF – Else	Group-1	1	Programming exercises using if statement.
				2	
				3	
	22	Nested IF	Group-2	1	Programming exercises using if statement.
23	Introduction to loops	2			
24	While and do-while, for loop	3			
7 th	25	While and do-while, for loop	Group-1	1	Programming exercises using if – Else.
				2	
				3	
	26	Break, Continue, go to statements	Group-2	1	Programming exercises using if – Else.
27	Break, Continue, go to statements	2			
28	Switch statements	3			
8 th	29	Introduction to Pointers	Group-1	1	Programming exercises on switch statement.
				2	
				3	
	30	Pointers	Group-2	1	Programming exercises on switch statement.
31	Address operator and pointers	2			
32	Declaring and Initializing pointers	3			
9 th	33	Declaring and Initializing pointers	Group-1	1	Programming exercises on do – while, statement.
				2	
				3	
	34	Single pointer	Group-2	1	Programming exercises on do – while, statement.
35	Revision Pointers	2			
36	Revision Pointers	3			
10 th	37	Introduction to functions	Group-1	1	Programming exercises on for – statement.
				2	
				3	
	38	Assignment-2	Group-2	1	Programming exercises on for – statement.
39	Sessional Test-2	2			
40	Introduction to functions	3			
11 th	41	Global and Local Variables	Group-1	1	Programs on one-dimensional array.
				2	
				3	
	42	Global and Local Variables	Group-2	1	Programs on one-dimensional array.
43	Function Declaration	2			
44	Function Declaration	3			

12 th	45	Standard functions	Group-1	1	Programs on two-dimensional array.
				2	
				3	
	46	Standard functions	Group-2	1	Programs on two-dimensional array.
47	Parameters	2			
48	Parameter Passing	3			
13 th	49	Call - by value	Group-1	1	(i) Programs for putting two strings together. (ii) Programs for comparing two strings.
				2	
				3	
	50	Call - by reference	Group-2	1	(i) Programs for putting two strings together. (ii) Programs for comparing two strings.
51	Introduction to Arrays	2			
52	Array Declaration, Length of array	3			
14 th	53	Single Array	Group-1	1	Simple programs using structures.
				2	
				3	
	54	Multidimensional Array	Group-2	1	Simple programs using structures.
55	Arrays of characters	2			
56	Passing an array to function	3			
15 th	57	Pointers to an array	Group-1	1	Simple programs using pointers.
				2	
				3	
	58	Assignment- 3	Group-2	1	Simple programs using pointers.
59	Sessional Test- 3	2			
60	Revision	3			